# Feedback BPM background environment and BDS design

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FONT collaboration

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#### Outline

Low Energy e-m background hits on the feedback BPM

- Why do we care about low energy background hits?
- Modify GEANT to decrease the low energy cutoffs
- Characteristics of the hits on the BPM

BPM background hit variation with BDS design

- 20mrad and 2 mrad design
- different sets of accelerator parameters
- Solenoid Field
- BPM, QFEX1 z position, L\*
- Mask hole radius and beampipe radius





# BPM noise from backgrounds

- Copper strips with 1 mm gap to wall
- Noise from secondary charges crossing strip-wall gap
- ~1pm error for each charge absorbed or emitted. 1e6 hits per b.c. would be a problem!



- Noise form factor sinc(π.f.T)
- Secondary emission down to 100 eV needs to be considered
- Geant3 minimum transport is 10 keV!



### Geant3/4 mod for Low Energy Transport

 Geant3 X-section parametrization wrong below 10kev cut

 Recode Geant3 to parametrize real data from NEA site



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# Geant3 total BPM hits and emitted charges

- LowE mods reveal significant increase in BPM hits at 100eV cut.
- Generally Factor of 5 increase in BPM compared to default Geant cut of 1 MeV, and factor of 2 increase against Geant default minimum cut
- Can define Geant areas (ROIs) around BPMS which are tuned for Low Energy particles
- Worst case scenario (scheme14 in the 20mrad case)
   ~ 10<sup>5</sup> hits per strip per bc



20mrad - Scheme14



## Randomising Guinea-Pig output

- Geant runs with lowE cuts and high sensitivity are computing intensive
- Can shorten the runs by randomising the guinea-pig pair files
- A good result for hits per bc can be obtained after processing ~10% of the randomised pair file





# Benchmarking with different Parameter Sets

Scheme 1

500 GeV TESLA

Nominal

Low O

Large Y

Low P

1 TeV

USSC

Nominal

Low O

Large Y

Low P

High Lumi

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High Lumi

TESLA

- Run the schemes through G-P and Cain and produce pair files
- Data will appear on the QMUL FONT page



# Azimuthal dependence on BPM hits in 20mrad scheme

 ~25% variation in BPM hits as we rotate BPM position azimuthally

 Probably a factor of the crossing angle and solenoid field orientation









Bunch to bunch variation in BPM hits
Bunch to bunch variation in BM hits can add an extra complication
For example, process 40 scheme 8 bunches through the 20mrad design
std dev of hits is 23%

• average up/down hits asymmetry is  $18\pm5\%$ , left/right  $13\pm2\%$ 



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# So how many charges are ejected from the BPM?





Feed position and momentum of BPM hits into geant model of BPM strip.

Take into account incident angle, energy and particle type

For every 3 gammas that hit the BPM,
 2 charges are ejected.

•For every 1 e-e+, 3 charges are ejected.

•So...for S14, 73,000 gammas and 10,440 e-e+ = 80443 ejected e-e+ per strip per bunch crossing (1keV cut)



PART2: BPM hits per strip per bunch crossing - different schemes, different crossing angles

• In most cases there are less hits for the 2mrad scheme

• Low Q options (S4 and S11) are definitely the best for least hits on feedback BPM

S14 new is clearly preferred to S14



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## Where does the spray come from?





- Originates from hole edges through mask and probably scatter from QD0
- Can we tell from energy/momentum distribution of IP pairs, the extent of BPM spray?



# Which Pairs produce BPM spray? (1) Momentum Distribution

 Compare momentum distribution at IP of all pairs to the subset of pairs that produce BPM spray

 Pairs with greater transverse momentum are favoured

N/Nmax All pairs vs Pairs that hit the BPM- XP 260 All Pairs Pairs that hit the BPM 217 173 130 87 43.

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# Which Pairs produce BPM spray? (2) Energy Distribution

- Compare energy distribution at IP of all pairs with pairs that produce BPM spray
- For 5T SolB, 4 MeV e-'s at IP favoured to produce spray that will hit BPM
- For 10T, 11 MeV e-'s at IP are favoured





#### Solenoid field $(S_B)$ effect on BPM hits

- Increase in  $S_B$  leads to increase in BPM hits
- Though there are less higher energy pairs to produce BPM spray, more lower transverse momentum pairs are available





## Effect of shifting BPM z position

- Spray increases close to mask and close to QFEX1
- Worst position is next to the mask





## Effect of shifting QFEX1 z position

 Not much variation in BPM hits with QFEX1 position

Most spray from QFEX1 is transverse



# How about increasing L\*?

BPM hits vs L\*

Little Variation with L\*

 Not enough points, but if trend continued for other parameter schemes, then L\*=401 slightly favoured





What about decreasing the beampipe or mask hole radii?

 Less BPM hits at nominal value of 1cm for mask hole radius

 Curiously, BPM hits diminish as the BPMs bought closer to the axis – within limits!



# What if we move the BPM further down the extraction line?

- Note the logarithmic scale. BPM would be unworkable between first and second extraction quads
- BPM is best located between mask and first extraction quad
- Not modelled further down the extraction quad yet



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# The 2mrad design

 Mask hole has nominal radius 2cm vs 1cm for 20mrad

 Beampipe radius nominally 4cm vs 2cm for 20mrad

 QD0 specially designed to allow passage of spent beam. Not sure if L\* variation is legal

Vary Solenoid field, mask hole radius, parameter scheme





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### Where does the spray come from?



- From mask hole as well as additional sources from detector elements
- Different sources compared to those for 20mrad



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50

100

150

200

250

300

350

400

450

500

### Solenoid field (

# effect on BPM hits $S_B$

- Increase in  $S_B$  leads to decrease in BPM hits
- Opposite effect to the 20mrad design
- The mask hole has greater radius, so increasing  $S_B$  means more spray goes down the beampipe

BPM hits vs Solenoid B field - 2mrad design





## Decreasing the mask hole radius

- Genrally... the trend is for decrease in BPM hits with increase in hole radius – same as 20mrad case
- As hole radius increases more background is let through but less secondary spray from contact with hole edge





#### Shift BPM further away from the IP?

- BPM hits decreases as we move it further away from IP
- Not modelled further down the extraction quad yet



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# Summary

- BPM hits per bunch crossing 20mrad worst for:
  - Scheme14
  - Bpm z close to mask
  - High Solenoid B
  - Small mask hole radius
  - Don't put BPM between QFEX1 and QFEX2!!
- BPM hits per bunch crossing 2mrad worst for:
  - Scheme14
  - Bpm z close to mask
  - Low Solenoid B
  - Small mask hole radius
- 500GeV/1TeV Low Q schemes are clearly the best scenarios
- Generally speaking BPM hits are a factor of 10 below problem levels
- LowE modification's reveal an increase in hits by a factor of 2 and were important to take into account





## Is there another non-linear source of pairs at the IP?



• **Known**: multiphoton pair production  $k_h + nk \rightarrow e^- + e^+$ 

rate described by Sokolov-Ternov and onset governed by beam parameter  $Y=E/E_c\sim0.3$ . Scheme1 has Y=0.054, Scheme14 has Y=0.376

• Unknown: multiphoton Breit-Wheeler  $k_{b1} + k_{b2} + nk \rightarrow e^- + e^+$ •2<sup>nd</sup> order process rather than 1<sup>st</sup> order

•Rules for onset are different

•Calculation is complicated, but simplified when the photons are co-linear

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 $k_{h2}$ 

#### **Resonances in multiphoton B-W**

Pairs created in intense e-m field have a quasi-level structure
 (Zeldovich, 1967)  $(q+nk)^2 = m^2(1+V^2)$ 

Resonant transitions can occur between quasi-levels

 The Electron Self Energy must be included in the Multiphoton Breit-Wheeler process

• The Electron Self Energy in external e-m field originally due to Becker & Mitter 1975 for low field intensity parameter V Has been recalculated for general V



#### Resonances in multiphoton B-W

• Non-linear B-W  $\frac{d\sigma}{d\Omega}$  can exceed normal B-W by orders of magnitude (Oleinik, JETP 25(4) 697, 1967)

 A detailed study is needed (and underway) http://hepwww.ph.qmul.ac.uk/~hartin/intense\_field\_qed



#### Variation in BPM hits for different parameters Values for minimum hits



#### **Future simulation plans**

- Analysis of 2mrad design
- Analysis with respect to anti-solenoids
- anything else?

