

KL3064

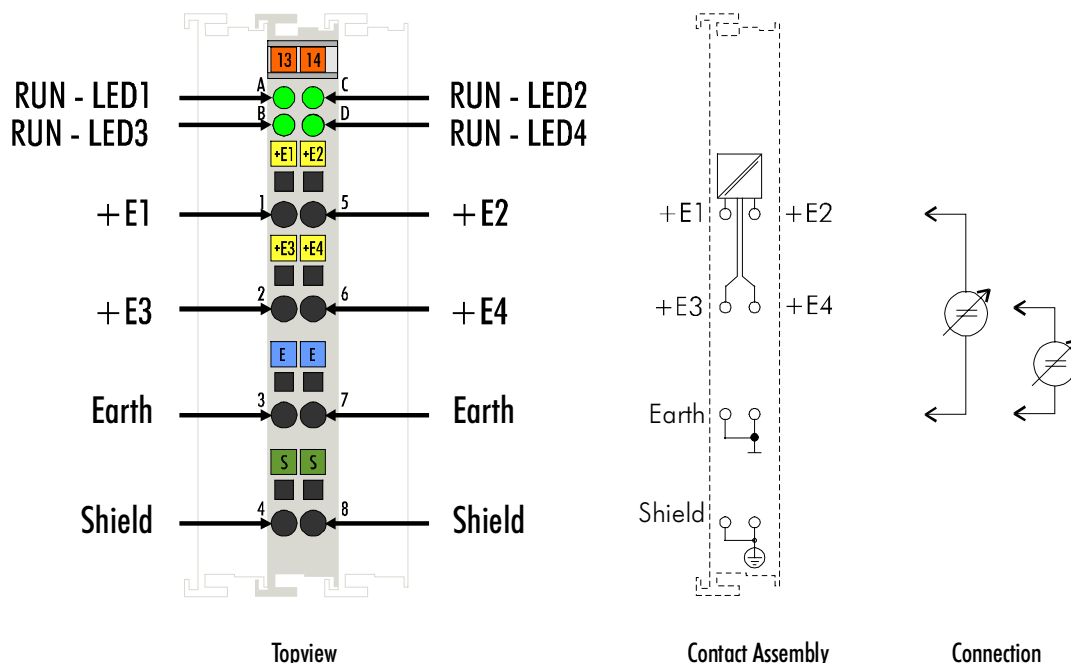
4-Channel Analog Input Terminal O...10 V Configuration Instructions

Version 2.0

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Technical data



| Technical data | KL3064 |
|---|---|
| Number of inputs | 4 (single ended) |
| Power supply | via the K-Bus |
| Signal voltage | 0 ... 10 V |
| Internal resistance | > 130 kΩ |
| Resolution | 12 bits |
| Conversion time | app. 4 ms |
| Measuring error (total measuring range) | < ± 0.3% (of the upper range value) |
| Electrical isolation | 500 Vrms (K-Bus / signal voltage) |
| Current consumption | 65 mA typ. |
| Bit width in the process image | I: 4 x 16 bits (4 x 8 bits control/status optional) |
| Configuration | no address or configuration setting |
| Weight approx. | 80 g |
| Operating temperature | 0°C ... +55°C |
| Storage temperature | -25°C ... +85°C |
| Relative humidity | 95%, no condensation |
| Vibration/shock resistance | conforms to IEC 68-2-6 / IEC 68-2-27 |
| EMC resistance Burst / ESD | conforms to EN 50082 (ESD, Burst) / EN 50081 |
| Installation position | any |
| Type of protection | IP20 |

Description of functions

The analog input terminal KL3064 processes signals within the range from 0 to +10V with a resolution of 12 bits (4095 increments). The inputs of the KL3064 consist of single ended inputs with a common earth potential.

Output format of process data

In the default setting, process data is represented in the two's complement (integer -1 corresponds to 0xFFFF). By way of the feature register, other modes of representation can be selected (eg. signed amount representation, Siemens output format).

| Measured value | Decimal output | Hexadecimal output |
|----------------|----------------|--------------------|
| 0V | 0 | 0x0000 |
| 5V | 16383 | 0x3FFF |
| 10V | 32767 | 0x7FFF |

LED display

The four RUN LEDs indicate the operating state of the affiliated terminal channel.

RUN LED:
On – normal operation

Off – a watchdog-timer overflow has occurred. The green LEDs go off if no process data is transferred by the bus coupler for 100 ms.

Process data

The process data that is transferred to the bus coupler is calculated on the basis of the following equations:

X_adc: AD convertor output values
 Y_au : Process data to the PLC
 B_a,A_a : Manufacturer gain and offset adjustment (R17,R18)
 B_h,A_h : Manufacturer scaling (R19,R20)
 B_w,A_w : User scaling (R33,R34)

a) neither user nor manufacturer scaling active:

$$Y_a = (B_a + X_{adc}) * A_a \quad (1.0)$$

$$Y_{aus} = Y_a$$

b) Manufacturer scaling active: (default)

$$Y_1 = B_h + A_h * Y_a \quad (1.1)$$

$$Y_{aus} = Y_1$$

c) User scaling active:

$$Y_2 = B_w + A_w * Y_a \quad (1.2)$$

$$Y_{aus} = Y_2$$

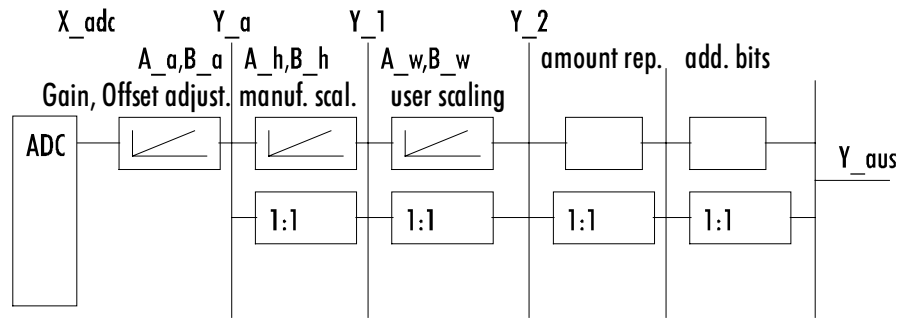
d) Manufacturer and user scaling active:

$$Y_1 = B_h + A_h * Y_a \quad (1.3)$$

$$Y_2 = B_w + A_w * Y_1 \quad (1.4)$$

$$Y_{aus} = Y_2$$

The straight-line equations are activated by means of R32.



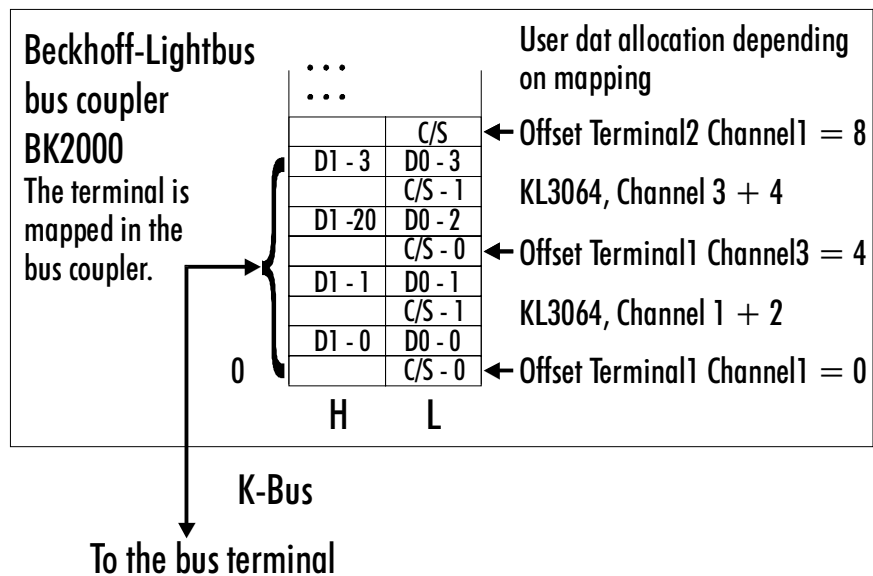
Terminal configuration

The terminal can be configured and parametrized by way of the internal register structure.

Each terminal channel is mapped in the bus coupler. The terminal's data is mapped differently in the bus coupler's memory depending on the type of the bus coupler and on the set mapping configuration (eg. Motorola / Intel format, word alignment,...). For parametrization of a terminal, the control /status byte must also be mapped.

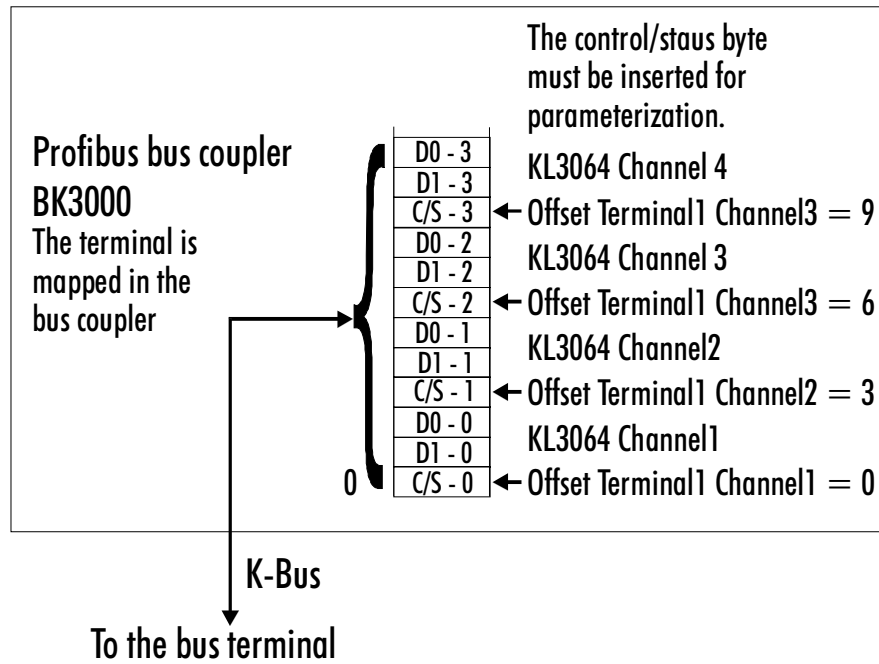
Beckhoff Lightbus Coupler BK2000

In the case of the Beckhoff Lightbus coupler BK2000, the control /status byte is always mapped besides the data bytes. It is always in the low byte at the offset address of the terminal channel.



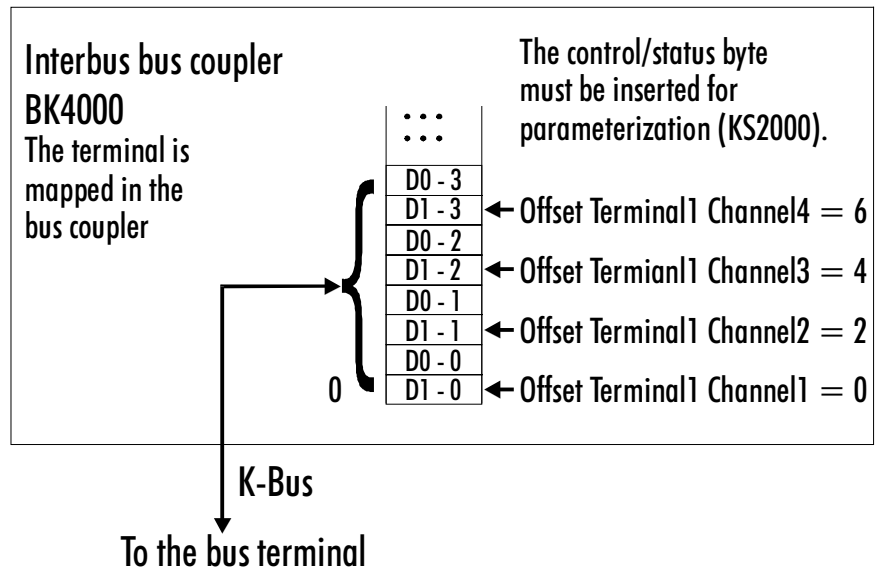
Profibus Coupler BK3000

In the case of the Profibus coupler BK3000, for which terminal channels the control /status byte is also to be inserted must be defined in the master configuration .If the control /status byte is not evaluated, the KL3064 occupies 8 bytes of input data (2 bytes of user data per channel).



Interbus Coupler BK4000

By default, the Interbus coupler BK4000 maps the KL3064 with 8 bytes of input data (2 bytes of user data per channel). Parameterization via the field bus is not possible. The KS2000 software is required for configuration if use is to be made of the control /status byte.



Other bus couplers and further information

You will find further information on the mapping configuration of bus couplers in the annex of the respective bus coupler manual under the heading of "Configuration of masters".



Note

The annex contains an overview of the possible mapping configurations depending on the adjustable parameters.

Parametrization with the KS2000 software

Parametrization operations can be carried out independantly of the field bus system using the Beckhoff KS2000 configuration software via the serial configuration interface in the bus coupler.

Register description

The complex terminals can be adjusted to different operating modes or functionalities. The " general description of register " describes the contents of the registers, which are identical for all complex terminals.

The terminal-specific registers are explained in the section following to it.

The access to the internal registers of the terminal is described in the section " register communication ".

General register description

Complex terminals that possess a processor are capable of bidirectionally ex-changing data with the higher-level control system. Below, these terminals are referred to as intelligent bus terminals. They include the analog inputs (0-10V, -10-10V, 0-20mA, 4-20mA), the analog outputs (0-10V, -10-10V, 0-20mA, 4-20mA), serial interface terminals (RS485, RS232, TTY, data transfer terminals), counter terminals, encoder interfaces, SSI interfaces, PWM terminals and all other parametrizable terminals.

Internally, all intelligent terminals possess a data structure that is identical in terms of it's essential characteristics. This data area is organized in words and embraces 64 memory locations. The essential data and parameters of the terminal can be read and adjusted by way of the structure. Function calls with corresponding parameters are also possible. Each logical channel of an intelligent terminal has such a structure (therefore, 4-channel analog terminals have 4 register sets).

This structure is broken down into the following areas:
(You will find a list of all registers at the end of this documentation).

| Area | Address |
|-------------------------|---------|
| Process variables | 0-7 |
| Type registers | 8-15 |
| Manufacturer parameters | 16-30 |
| User parameters | 31-47 |
| Extended user area | 48-63 |

Process variables

R0 - R7: Registers in the terminal's internal RAM:

The process variables can be used in addition to the actual process image and their functions are specific to the terminal.

R0 - R5: These registers have a function that depends on the terminal type.

R6: Diagnostic register

The diagnostic register may contain additional diagnostic information. In the case of serial interface terminals, for example, parity errors that have occurred during data transfer are indicated.

R7: Command register

High-Byte_Write = function parameter

Low-Byte_Write = function number

High-Byte_Read = function result

Low-Byte_Read = function number

*Type registers***R8 - R15 Registers in the terminal's internal ROM der Klemme**

The type and system parameters are programmed permanently by the manufacturer and can only be read by the user but cannot be modified.

R8: Terminal type:

The terminal type in register R8 is needed to identify the terminal.

R9: Software version X.y

The software version can be read as an ASCII character string.

R10: Data length

R10 contains the number of multiplexed shift registers and their length in bits.

The bus coupler sees this structure.

R11: Signal channels

In comparison with R10, the number of logically existing channels is located here. For example, one physically existing shift register may consist of several signal channels.

R12: Minimum data length

The respective byte contains the minimum data length of a channel to be transferred. If the MSB is set, then the control/status byte is not necessarily needed for the function of the terminal and, with appropriate configuration of the coupler, is not transferred to the control system.

R13: Data type register

| Data type register | |
|--------------------|---|
| 0x00 | Terminal without valid data type |
| 0x01 | Byte array |
| 0x02 | 1 byte n bytes structure |
| 0x03 | Word array |
| 0x04 | 1 byte n words structure |
| 0x05 | Double word array |
| 0x06 | 1 byte n double words structure |
| 0x07 | 1 byte 1 double word structure |
| 0x08 | 1 byte 1 double word structure |
| 0x11 | Byte-array with a variable logical channel length |
| 0x12 | 1 byte n bytes structure with a variable logical channel length (eg 60xx) |
| 0x13 | Word-array with a variable logical channel length |
| 0x14 | 1 byte n words structure with a variable logical channel length |
| 0x15 | Double word array with a variable logical channel length |
| 0x16 | 1 byte n double words structure with a variable logical channel length |

R14: not used**R15: Alignment bits (RAM)**

The analog terminal is set to a byte limit in the terminal bus with the alignment bits.

*Manufacturer parameters***R16 - R30 is the area of the "Manufacturer parameters" (SEEROM)**

The manufacturer parameters are specific to each terminal type. They are programmed by the manufacturer but can also be modified from the control system. The manufacturer parameters are stored permanently in a serial EEPROM and are therefore not destroyed by power failures.

These registers can only be modified after setting a code word in R31.

*User parameters***R31 - R47 "Application parameters" area (SEEROM)**

The application parameters are specific to each terminal type. They can be modified by the programmer. The application parameters are stored permanently in a serial EEPROM in the terminal and cannot be destroyed by power failures. The user area is write protected over a Codeword.

*Note***R31: Code word-register in the RAM**

The code word **0x1235** must be entered here to enable modification of parameters in the user area. Write-protection is set if a different value is entered in this register. When write protection is inactive, the code word is returned during reading of the register. The register contains the value zero when write protection is active.

R32: Feature-register

This register defines the operating modes of the terminal. For example, a user-specific scaling can be activated for the analog I/O's.

R33 - R47

Registers that depend on the terminal type

*Extended application area***R47 - R63**

These registers have not yet been implemented.

Terminal-specific register description

*Process variables***R0: Raw ADC value X_R**

This register contains the ADC raw value afflicted with gain and offset errors.

R1 - R5: No function**R6: Diagnostic register**

High byte: not used

Low byte: status byte

*Manufacturer's Parameters***R17: Offset – Hardware B_a**

16 bit signed integer

The terminal's offset is adjusted via this register (Eq. 1.1).

Register value approximately 0xFFXX

R18: Gain-Hardware A_a

16 bit * 2⁻¹²

The terminal's gain is adjusted by means of this register (Eq. 1.1).

In doing so a 1 corresponds to 0x1000.

Register value approximately 0x11XX

R19: Manufacturer –Offset B_h

16 bit signed integer [0x0000]

This register contains the offset of the manufacturer's straight-line equation (1.3). The straight-line equation is activated via R32.

R20: Manufacturer scaling A_h

16 bit signed integer *2⁻¹⁰ [0x2002]

This register contains the scaling factor of the manufacturer's straight-line equation (1.3). The straight-line equation is activated via R32.

A 1 corresponds to the register value 0x0400.

R21: Over range limit: OVRL

16 bit signed integer in Y_a GI 1.0 [0x0FFF]

This limit limits the maximum measured range of the input terminal. If it is exceeded, the corresponding status bit is set and the maximum value is output.

R22: Under range limit: UNRL

16 bit signed integer in Y_a Gl.1.0 [0x0000]

If the actual value drops below this limit, the corresponding status bit is set and the minimum value is output.

R23: ADC-Hardware preset

[0x1000]

Initialization of the ADC offset register.

Application parameters

R32: Feature register:

[0x1106]

The feature register determines the operating modes of the terminal.

| Feature Bit No. | | Mode description |
|-----------------|---|---|
| Bit 0 | 1 | User scaling (R33, R44) active [0] |
| Bit 1 | 1 | Manufacturer scaling (R19, R20) active [1] |
| Bit 2 | 1 | Watchdog timer active [1] By default, the watchdog-timer is on. |
| Bit 3 | 1 | Signed amount representation [0] The signed amount format is active instead of the 2's complement. (-1 = 0x8001) |
| Bit 4 | 1 | Siemens output format [0] With this bit, status flags are inserted in the 3 least significant bits (see below). |
| Bits 7-5 | - | not used, don't change |
| Bit 8 | 1 | Over range protection [1] If values exceed or fall below the limits of the registers OVRL (R21), UNRL (R22), the status bits are set accordingly and the measured range is appropriately restricted. |
| Bit 9 | 1 | Limit 1 active [0] The process data is compared against limit 1 (R35) and corresponding status bits are set. |
| Bit 10 | 1 | Limit 2 active [0] The process data is compared against limit 1 (R36) and corresponding status bits are set. |
| Bits 15-11 | - | not used, don't change |

The three least significant bits are used for status evaluation if the Siemens output format is chosen. The process data item is mapped in bits 3-15, and bit 15 is the sign bit. The scaling of the process data in accordance with the Siemens-format must take place over the user scaling (R33, R34)

| Measured value | Bits 3-15 | Bit 2 | Bit 1 | Bit 0 |
|----------------|-------------------|-------|-------|----------|
| | | X | ERROR | Overflow |
| >10 V | | 0 | 0 | 1 |
| <10 V | Process data item | 0 | 0 | 0 |

R33: User-Offset B_w

16 bit signed integer

This register contains the offset of the user straight-line equation (1.4). The straight-line equation is activated via R32.

R34: User scaling A_w

16 bit signed integer * 2⁻⁸

This register contains the scaling factor of the user straight-line equation (1.4). The straight-line equation is activated via R32.

R35: Limit 1 in Y_2

If the process data exceeds or falls below this limit, the corresponding bits are set in the status byte.

R36: Limit 2 in Y_2

If the process data exceeds or falls below this limit, the corresponding bits are set in the status byte.

Control/Status byte

*CONTROL byte
in process data transfer
Gain and offset adjustment*

The control byte is transferred from the controller to the terminal. It can be used in the register mode (REG = 1) or in process data transfer (REG = 0). The gain and offset of the terminal can be adjusted with the control byte (process data transfer). The code word must be entered in R31 to enable adjustment of the terminal. The terminal's gain and offset can then be adjusted.

The parameters are not permanently stored until the code word is reset!

Control byte:

Bit7 = 0

Bit6 = 1 Terminal adjustment function is activated

Bit4 = 1 gain adjustment

Bit2 = 0 slow clock = 1000ms

1 fast clock = 50ms

Bit1 = 1 up

Bit0 = 1 down

Bit3 = 1 offset adjustment

Bit2 = 0 slow clock = 1000ms

1 fast clock = 50ms

Bit1 = 1 up

Bit0 = 1 down

*Status byte
in process data transfer*

The status byte is transferred from the terminal to the controller. The status byte contains various status bits of the analog input terminal KL3064:

Status byte:

Bit 7 = 0

Bit6= 1: ERROR – General error bit

Bit5 | Bit4

0 | 0 Limit 2 not activated

0 | 1 Process data less than Limit 2

1 | 0 Process data more than Limit 2

1 | 1 Process data equal to Limit 2

Bit3 | Bit2

0 | 0 Limit 1 not activated

0 | 1 Process data less than Limit 1

1 | 0 Process data more than Limit 1

1 | 1 Process data equal to Limit 1

Bit1= 1: Over range

Bit0= 1: Under range

Register communication KL3064

Register access via process data transfer
 Bit 7=1: register mode

When bit 7 of the control byte is set, the first two bytes of the user data are not used for process data transfer, but are written into or read out of the terminal's register.

Bit 6=0: read
 Bit 6=1: write

In bit 6 of the control byte, you define whether a register is to be read or written. When bit 6 is not set, a register is read without modification. The value can be taken from the input process image.

When bit 6 is set, the user data is written into a register. The operation is concluded as soon as the status byte in the input process image has supplied an acknowledgement (see examples).

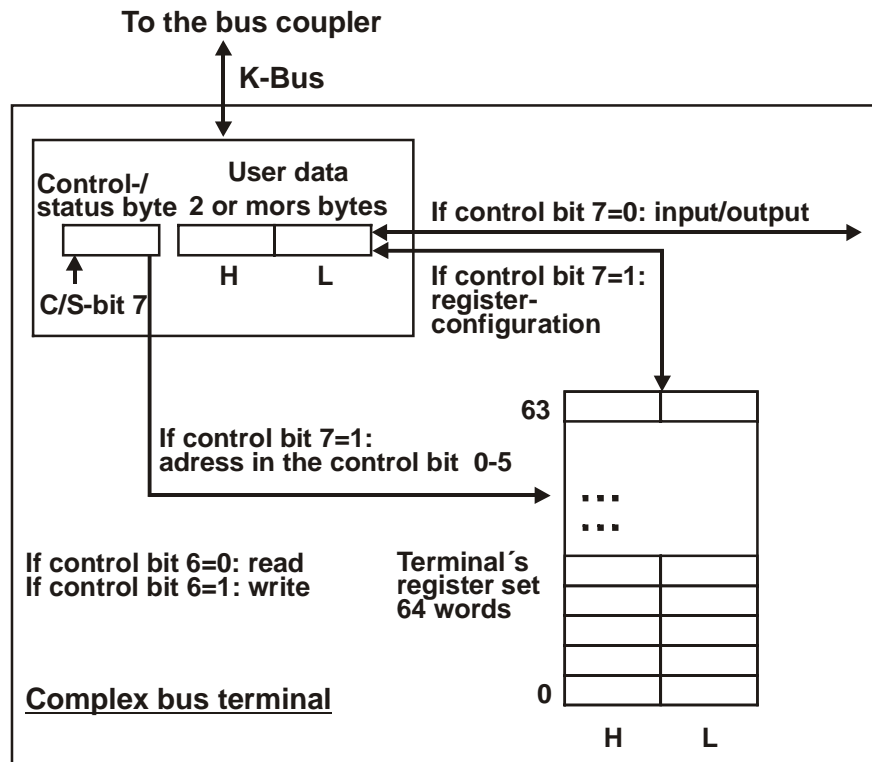
Bits 0 to 5: address

The address of the register to be addressed is entered in bits 0 to 5 of the control byte.

Control byte in the register mode

| | | | | | | | |
|-------|-----|----|----|----|----|----|----|
| MSB | | | | | | | |
| REG=1 | W/R | A5 | A4 | A3 | A2 | A1 | A0 |

- REG = 0 : Process data transfer
- REG = 1 : Access to register structure
- W/R = 0 : Read register
- W/R = 1 : Write register
- A5..A0 = Register address
- A total of 64 registers can be addressed with the addresses A5....A0.



The control or status byte occupies the lowest address of a logical channel. The corresponding register values are located in the following 2 data bytes (the BK2000 is an exception to the rule: here, an unused data byte is inserted after the control or status byte, thus setting the register value to a word limit).

Example

Reading register 8 in the BK2000 with a KI3022 and the end terminal.

If the following bytes are transferred from the controller to the terminal,

| Byte0 | Byte1 | Byte2 | Byte3 |
|---------|----------|---------------------|--------------------|
| Control | Not used | Data OUT, high byte | Data OUT, low byte |
| 0x88 | 0xXX | 0xXX | 0xXX |

the terminal returns the following type designation (0x0BCE corresponds to the unsigned integer 3022).

| Byte0 | Byte1 | Byte2 | Byte3 |
|--------|----------|--------------------|-------------------|
| Status | Not used | Data IN, high byte | Data IN, low byte |
| 0x88 | 0x00 | 0x0B | 0xCE |

A further example

Writing register 31 in the BK2000 with an intelligent terminal and the end terminal.

If the following bytes (user code word) are transferred from the controller to the terminal,

| Byte0 | Byte1 | Byte2 | Byte3 |
|---------|----------|---------------------|--------------------|
| Control | Not used | Data OUT, high byte | Data OUT, low byte |
| 0xDF | 0xXX | 0x12 | 0x35 |

the user code word is set and the terminal returns the register address with the bit 7 for register access and the acknowledgement.

| Byte0 | Byte1 | Byte2 | Byte3 |
|--------|----------|--------------------|-------------------|
| Status | Not used | Data IN, high byte | Data IN, low byte |
| 0x9F | 0x00 | 0x00 | 0x00 |

Annex

As already described in the chapter terminal configuration, each bus terminal is mapped in the bus coupler. In the standard case, this mapping is done with the default setting in the bus coupler / bus terminal. This default setting can be modified with the Beckhoff KS2000 configuration software or using master configuration software (e.g. ComProfibus or TwinCAT System Manager). The following tables provide information on how the KL3064 maps itself in the bus coupler depending on the set parameters.

Mapping in the bus coupler

Mapping in the bus coupler The KL3064 is mapped in the bus coupler depending on the set parameters. If the terminal is evaluated completely, the terminal occupies memory space in the process image of the inputs and outputs.

Default: CANCAL, CANopen, RS232, RS485, ControlNet, DeviceNet

| | | I/O Offset | High Byte | Low Byte |
|---------------------|-----|------------|-----------|----------|
| Complete evaluation | = 0 | 3 | D1 - 3 | D0 - 3 |
| MOTOROLA format | = 0 | 2 | D1 - 2 | D0 - 2 |
| Word alignment | = X | 1 | D1 - 1 | D0 - 1 |
| | | 0 | D1 - 0 | D0 - 0 |

Default: Interbus, Profibus

| | | I/O Offset | High Byte | Low Byte |
|---------------------|-----|------------|-----------|----------|
| Complete evaluation | = 0 | 3 | D0 - 3 | D1 - 3 |
| MOTOROLA format | = 1 | 2 | D0 - 2 | D1 - 2 |
| Word alignment | = X | 1 | D0 - 1 | D1 - 1 |
| | | 0 | D0 - 0 | D1 - 0 |

| | | I/O Offset | High Byte | Low Byte |
|---------------------|-----|------------|-----------|-----------|
| Complete evaluation | = 1 | 5 | D1 - 3 | D0 - 3 |
| MOTOROLA format | = 0 | 4 | CT/ST - 3 | D1 - 2 |
| Wordalignment | = 0 | 3 | D0 - 2 | CT/ST - 2 |
| | | 2 | D1 - 1 | D0 - 1 |
| | | 1 | CT/ST - 1 | D1 - 0 |
| | | 0 | D0 - 0 | CT/ST - 0 |

| | | I/O Offset | High Byte | Low Byte |
|---------------------|-----|------------|-----------|-----------|
| Complete evaluation | = 1 | 5 | D0 - 3 | D1 - 3 |
| MOTOROLA format | = 1 | 4 | CT/ST - 3 | D0 - 2 |
| Wordalignment | = 0 | 3 | D1 - 2 | CT/ST - 2 |
| | | 2 | D0 - 1 | D1 - 1 |
| | | 1 | CT/ST - 1 | D0 - 0 |
| | | 0 | D1 - 0 | CT/ST - 0 |

Default: Lightbus, Bus Terminal Controller (BCxxxx)

| | | I/O Offset | High Byte | Low Byte |
|---------------------|-----|------------|-----------|-----------|
| Complete evaluation | = 1 | 7 | D1 - 3 | D0 - 3 |
| MOTOROLA format | = 0 | 6 | - | CT/ST - 3 |
| Wordalignment | = 1 | 5 | D1 - 2 | D0 - 2 |
| | | 4 | - | CT/ST - 2 |
| | | 3 | D1 - 1 | D0 - 1 |
| | | 2 | - | CT/ST - 1 |
| | | 1 | D1 - 0 | D0 - 0 |
| | | 0 | - | CT/ST - 0 |

| | I/O Offset | High Byte | Low Byte |
|-------------------------|------------|-----------|-----------|
| Complete evaluation = 1 | 7 | D0 - 3 | D1 - 3 |
| MOTOROLA format = 1 | 6 | - | CT/ST - 3 |
| Wordalignment = 1 | 5 | D0 - 2 | D1 - 2 |
| | 4 | - | CT/ST - 2 |
| | 3 | D0 - 1 | D1 - 1 |
| | 2 | - | CT/ST - 1 |
| | 1 | D0 - 0 | D1 - 0 |
| | 0 | - | CT/ST - 0 |

Legend

Complete evaluation: the terminal is mapped with control / status byte.

Motorola format: The Motorola or Intel format can be set.

Word alignment: The terminal is at a word limit in the bus coupler.

CT: Control Byte (appears in the PI of the outputs).

ST: Status Byte (appears in the PI of the inputs).

D0 - 0 : D0 = Data-Low-Byte, 0 = Channel 0

D1 - 1 : D1 = Data-High-Byte, 1 = Channel 1

Table of the register

Register set

| Address | Description | Default | R/W | Storage medium |
|---------|------------------------------|----------|-----|----------------|
| R0 | Raw ADC value | variable | R | RAM |
| R1 | not used | 0x0000 | R | |
| R2 | not used | 0x0000 | R | |
| R3 | not used | 0x0000 | R | |
| R4 | not used | 0x0000 | R | |
| R5 | not used | 0x0000 | R | |
| R6 | Diagnostic register | variable | R | RAM |
| R7 | Command register - not used | 0x0000 | R | |
| R8 | Terminal type | 3064 | R | ROM |
| R9 | Software version number | 0x???? | R | ROM |
| R10 | Multiplex-shift register | 0x0218 | R | ROM |
| R11 | Signal channels | 0x0218 | R | ROM |
| R12 | minimum data length | 0x0098 | R | ROM |
| R13 | Data structure | 0x0000 | R | ROM |
| R14 | not used | 0x0000 | R | |
| R15 | Alignment-register | variable | R/W | RAM |
| R16 | Hardware version number | 0x???? | R/W | SEEROM |
| R17 | Hardware offset adjustment | specific | R/W | SEEROM |
| R18 | Hardware gain adjustment | specific | R/W | SEEROM |
| R19 | Manufacturer scaling: offset | 0x0000 | R/W | SEEROM |
| R20 | Manufacturer scaling: gain | 0x2002 | R/W | SEEROM |
| R21 | Over range limit | 0x0FFF | R/W | SEEROM |
| R22 | Under range limit | 0x0000 | R/W | SEEROM |
| R23 | ADC hardware preset | 0x1000 | R/W | SEEROM |
| R24 | not used | 0x0000 | R/W | SEEROM |
| R25 | not used | 0x0000 | R/W | SEEROM |
| R26 | not used | 0x0000 | R/W | SEEROM |
| R27 | not used | 0x0000 | R/W | SEEROM |
| R28 | not used | 0x0000 | R/W | SEEROM |
| R29 | not used | 0x0000 | R/W | SEEROM |
| R30 | not used | 0x0000 | R/W | SEEROM |
| R31 | Code word register | variable | R/W | RAM |
| R32 | Feature register | 0x1106 | R/W | SEEROM |
| R33 | User offset | 0x0000 | R/W | SEEROM |
| R34 | User gain | 0x0100 | R/W | SEEROM |
| R35 | Limit 1 | 0x0000 | R/W | SEEROM |
| R36 | Limit 2 | 0x0000 | R/W | SEEROM |
| R37 | not used | 0x0000 | R/W | SEEROM |
| R38 | not used | 0x0000 | R/W | SEEROM |
| R39 | not used | 0x0000 | R/W | SEEROM |
| R40 | not used | 0x0000 | R/W | SEEROM |
| R41 | not used | 0x0000 | R/W | SEEROM |
| R42 | not used | 0x0000 | R/W | SEEROM |
| R43 | not used | 0x0000 | R/W | SEEROM |
| R44 | not used | 0x0000 | R/W | SEEROM |
| R45 | not used | 0x0000 | R/W | SEEROM |
| R46 | not used | 0x0000 | R/W | SEEROM |
| R47 | not used | 0x0000 | R/W | SEEROM |