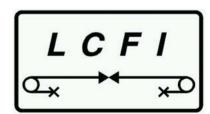
2005 International Linear Collider Workshop Stanford, 18 – 22 March 2005

Heavy flavour ID and quark charge measurement with an ILC vertex detector



Sonja Hillert (Oxford)
on behalf of the LCFI collaboration



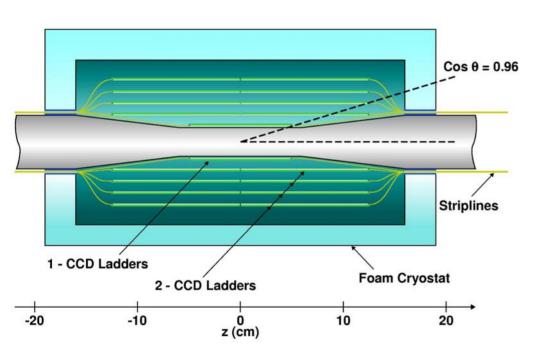
Introduction: Parameters to be optimised (future work)

Aim: optimise design of vertex detector and evaluate its physics performance

- > overall detector design: radial positions (inner radius!) and length of detector layers, arrangement of sensors in layers, overlap of barrel staves (alignment), strength of B-field
- \succ material budget: beam pipe, sensors, electronics, support structure (material at large cos θ)
- > simulation of signals from the sensors: charge generation/collection, multiple scattering
- > simulation of data sparsification: signal & background hit densities, edge of acceptance

plan to extend current fast MC (SGV) to full simulation of effects in vertex detector

The standard detector



Standard detector characterised by:

- \triangleright good angular coverage (cos θ = 0.96)
- proximity to IP, large lever arm:5 layers, radii from 15 mm to 60 mm
- minimal layer thickness (0.064 % X0) to minimise multiple scattering
- > excellent point resolution (3.5 μm)

Processes sensitive to vertex detector performance I

Excellent vertex detector performance, providing unprecedented flavour tagging and vertex charge reconstruction, will be crucial to maximise the physics reach of the ILC.

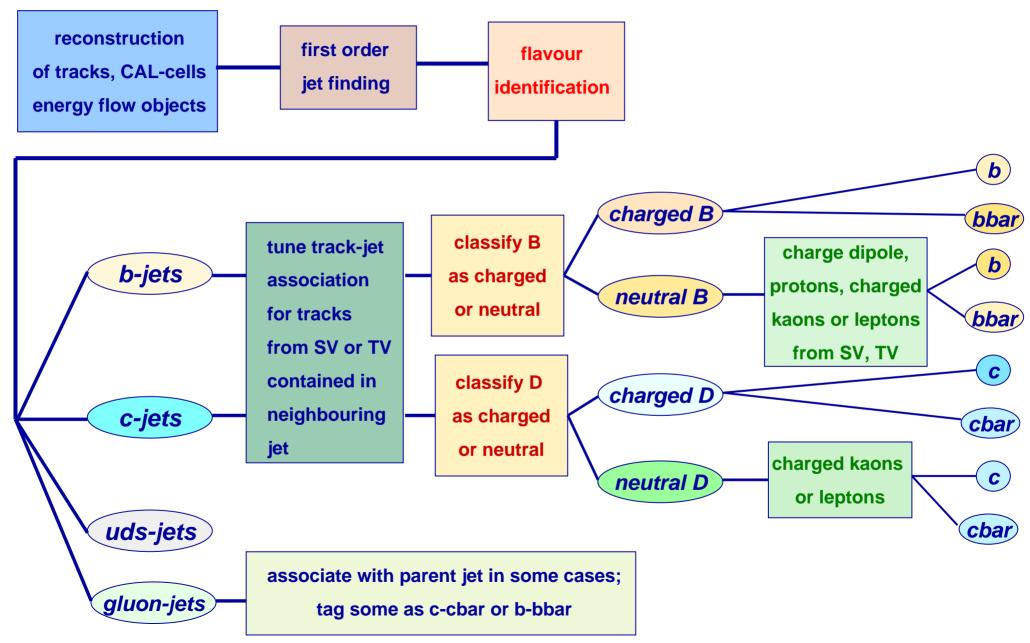
- \triangleright charm tagging: scalar top production with small \triangle m (stop-neutralino mass difference)
- > e+e- → qqbar: if standard model broken by absence of light Higgs, there may be resonances at large sqrt(s), which may be found by measurement of A^{LR}_{FB}, requiring quark sign selection;

NB: FB asymmetry relies on detector performance at ends of polar angle range, particularly sensitive to detector design (material amount, multiple scattering)

Processes sensitive to vertex detector performance II

- \gt BSM: quark sign selection valuable for spin-parity analysis of SUSY particles; leptonic final states considered most, but: low branching fractions, A_I << A_b
- > top quark polarisation:
 - top quark decays before spin can flip
 - → polarisation at production reflected in decay;
 - general tool with numerous applications, e.g. measurement of underlying
 - SUSY parameters (E. Boos et al. hep-ph/0303110)

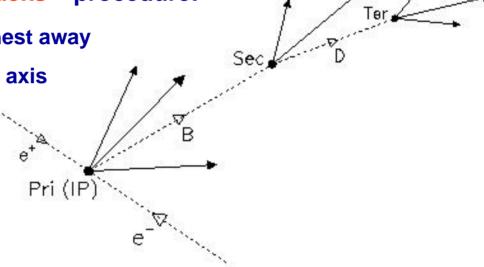
Typical event processing at the ILC



Vertex charge reconstruction

Vertex charge reconstruction studied in $e^+e^- \to \gamma Z \to b\bar{b}$ at $E_{CM} = 200 \text{ GeV}$, select two-jet events with jets back-to-back, contained in detector acceptance

- > need to find all stable B decay chain tracks procedure:
- ➤ run vertex finder ZVTOP: the vertex furthest away
 from the IP ('seed') allows to define a vertex axis
 → reduce number of degrees of freedom
- cut on L/D, optimised for detector configuration under study, used to assign tracks to the B decay chain

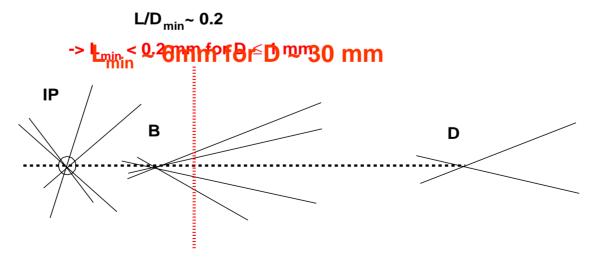


- > by summing over these tracks obtain Q_{sum} (charge), P_T^{vtx} (transverse momentum), M_{vtx} (mass)
- > vertex charge $Q_{Vtx,r} = \begin{cases} +1 \text{ for } Q_{sum} = +1 \text{ or } +2 \\ -1 \text{ for } Q_{sum} = -1 \text{ or } -2 \end{cases}$
- > Pt-corrected mass $M_{Pt} = \sqrt{M_{Vtx}^2 + |P_T^{Vtx}|^2} + |P_T^{Vtx}|$ used as b-tag parameter

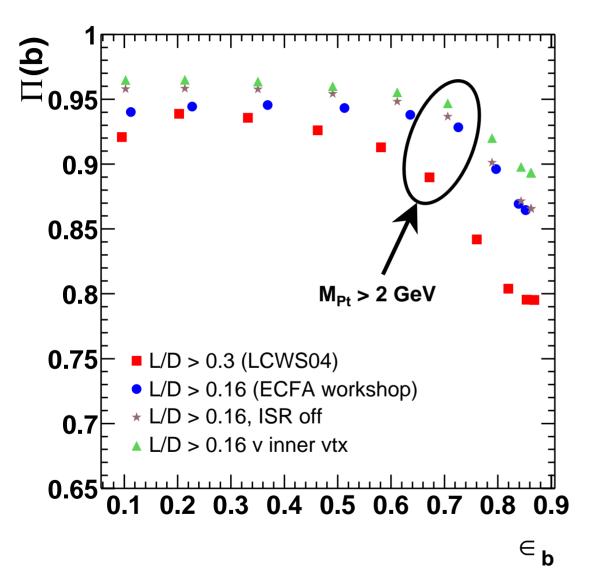
Changes since LCWS 2004

- > between LCWS04 and ECFA workshop (Durham) : optimised cut on L/D, masked K_s and Λ
- ➤ include information from inner vertices: seed vertex is ZVTOP vertex furthest from IP; assigning tracks contained in 'inner vertices' to B decay chain regardless of their L/D value improves vertex charge reconstruction (for large distances of seed vertex from IP, L/D cut is much larger than required to remove IP tracks)

an atypical event
with a large distance of
the seed vertex from the IP



b-charge purity vs efficiency

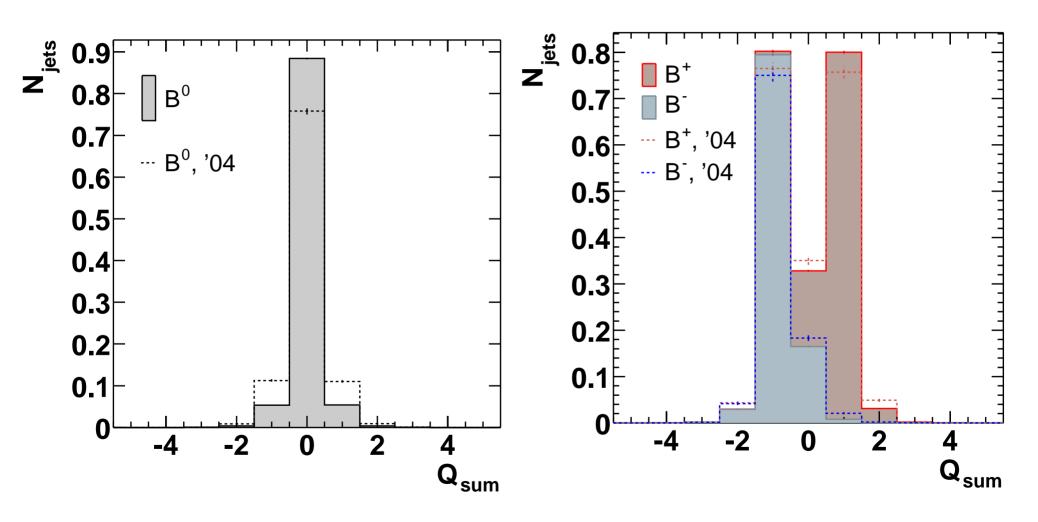


- largest improvement from optimisation of L/D cut
- switching off ISR mainly affects low efficiency region
- further improvement at high efficiency (region of interest) from including inner vertex information

$$(\Delta\Pi(b) = 1\% \text{ at } M_{Pt} > 2 \text{ GeV})$$

> total improvement since LCWS04: $\Delta\Pi(b) = 5.7\%$ at $M_{Pt} > 2$ GeV

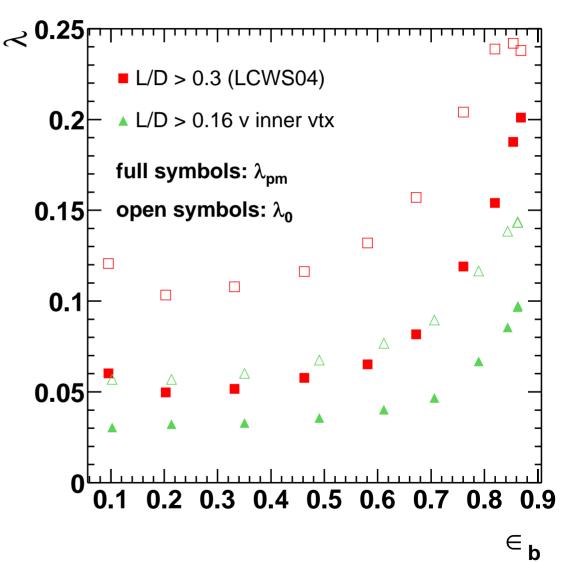
Improvement of reconstructed vertex charge



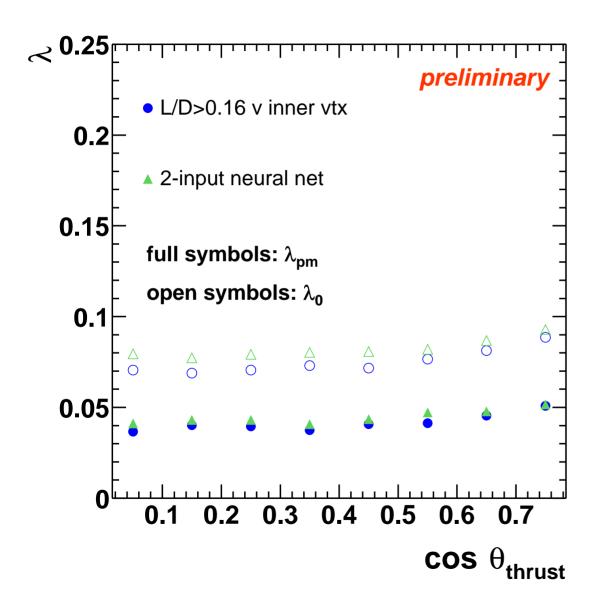
<u>Leakage rates – a new performance indicator</u>

- purity vs efficiency plots do not give the full picture:
 effect of wrongly reconstructed vertices on purity depends on their true charge:
 if neutral at MC level, Π(b) decreases
 less than if charged, due to 50%
 chance that quark charge still correct
- ⇒ define leakage rates: probability to obtain wrong Q_{vtx} ; with N_{ab} = number of vertices generated with charge a, reconstructed with charge b, define $\lambda_0 = 1 N_{00}/N_{0X}$

 $\lambda_{pm} = 1 - (N_{11} + N_{-1-1}) / (N_{1X} + N_{-1X})$



Dependence of leakage rates on thrust angle



- beginning to study polar angle dependence (very preliminary!)
- plot: comparison of the two best methods for vertex charge reconstruction so far:
 L/D approach using inner vertex information, neural net (NN) with input variables (L/D, 3D Dnorm);
- $ightharpoonup \lambda_0$ decreases by 2%, λ_{pm} by 1% towards the edge of $\cos \theta_{thrust}$ range
- 'L/D v inner vtx' approach better than the best-to-date neural net

Summary

- > The ILC physics programme depends on excellent vertex detector performance.
- improvement of vertex charge reconstruction:
 ∏(b) increased by 5.7% at M_{Pt} > 2 GeV from optimisation of L/D cut and including inner vertex information
- ➤ leakage rates (probability to obtain wrong vertex charge from reconstruction) complement the information contained in the quark charge purity
- ➢ first preliminary results on thrust angle dependence indicate 1% (2%) increase in leakage rate for charged (neutral) vertices towards edge of acceptance region

Future plans

- > plans for Q_{vtx} study: extend to range of jet energies, other quark flavours, improve NN
- > plans for simulation and physics studies in general:
 - extend current fast MC (SGV) to full MC simulation of effects in the vertex detector
 - improve 'high level reconstruction tools' (vertexing, flavour tagging, Q_{vtx} reconstruction)
 - move increasingly to study of benchmark processes sensitive to vertex detector design