

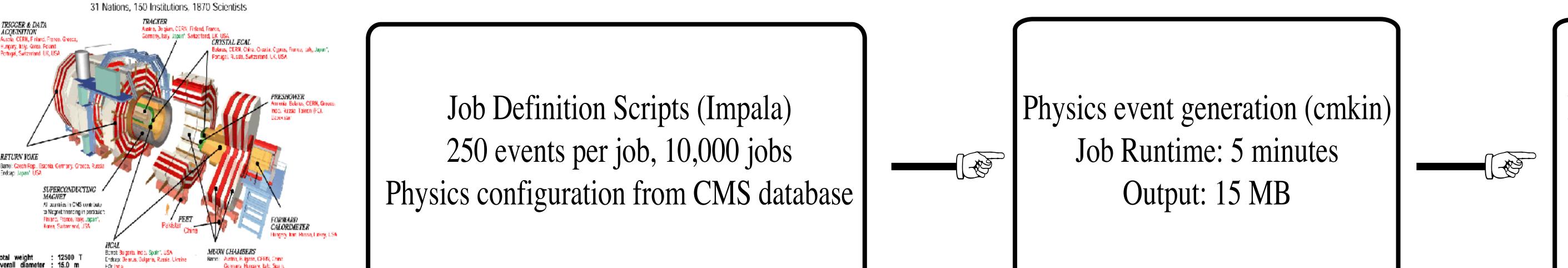
# **A Dynamic Workspace for CMS Simulations in Wisconsin**

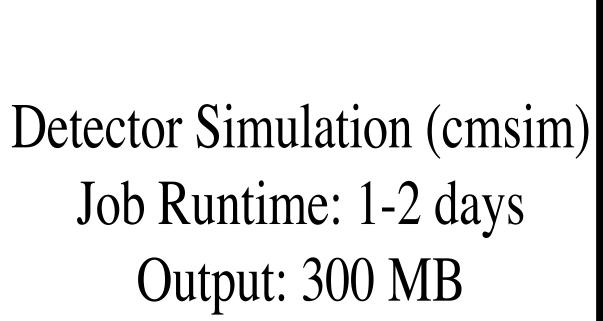
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# The Compact Muon Solenoid

# **Monte-Carlo Event Simulation**





### **Project Overview**

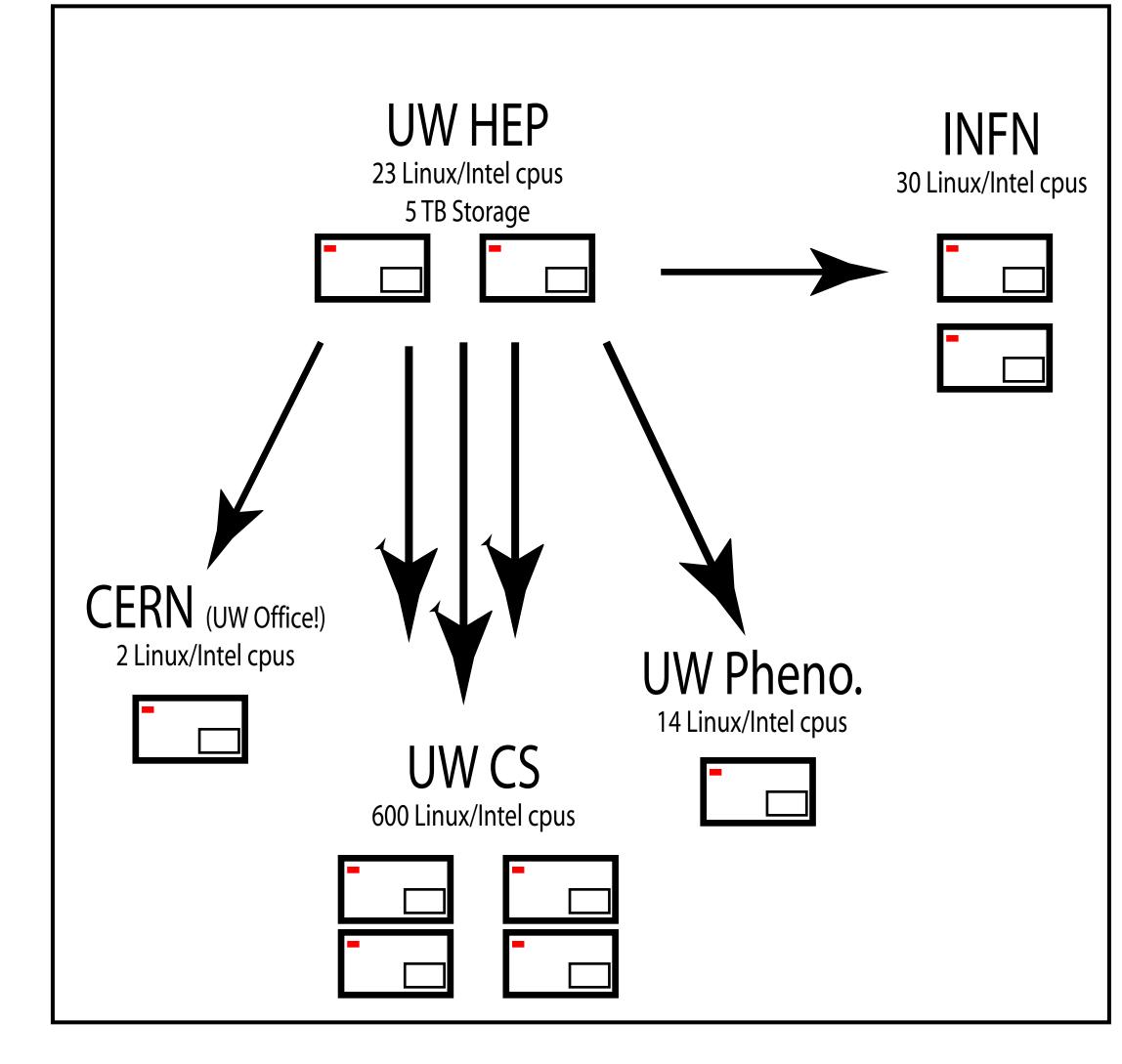
CMS physicists need millions of simulated events. 0

- We have access to unused CPU<sup>\*</sup> cycles on commodity PCs 0 in CS Department labs.
- However, jobs must vacate those machines when preempted 0 by users or higher priority tasks.
- The typical time slot on a machine is less than the lifespan 0 of a job, thereby requiring checkpointing of a job's state for later resumption, when resources become available.

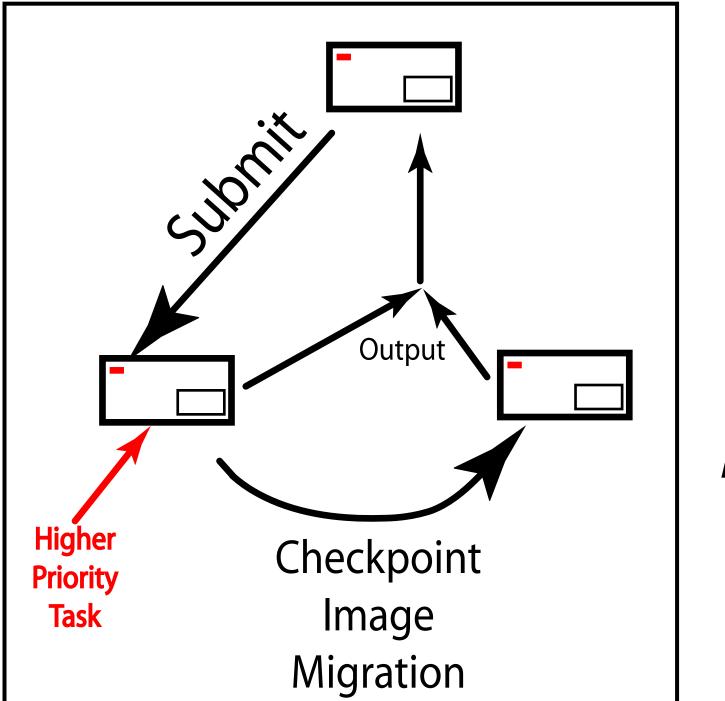
# **A Successful Solution**

- Dynamic Workspace 0
  - Resources are allocated as and when available.

# **Flocking of Jobs between Condor Pools**



## **Resource Preemption**

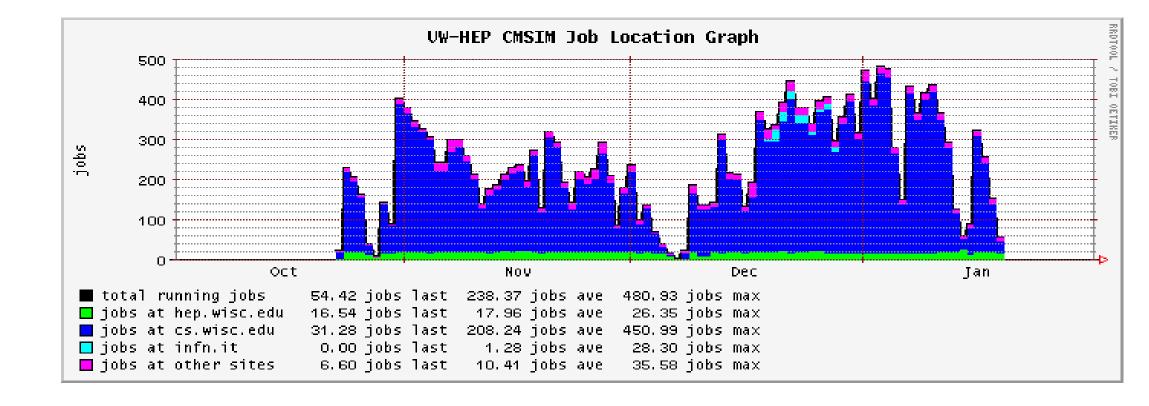


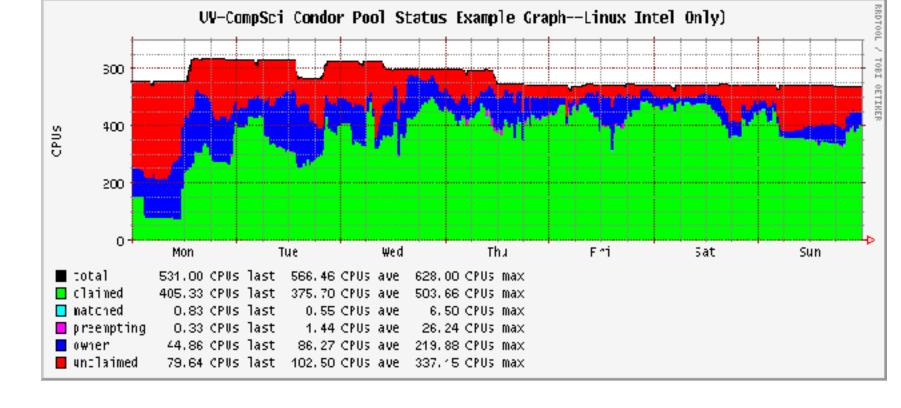
- Resources are released whenever requested. 0
- Normal completion of jobs irrespective of interruptions. 0
- Software is relinked with Condor "standard universe" libraries. 0
  - Transparent handling of remote system calls. 0
  - Fault tolerant streaming output.
  - Runtime image checkpointing. 0
  - Migration between machines.  $\mathbf{O}$



- Requirements of the job are met, but also
- Priorities of resource owner are always enforced.  $\mathbf{O}$

### **Future Directions**







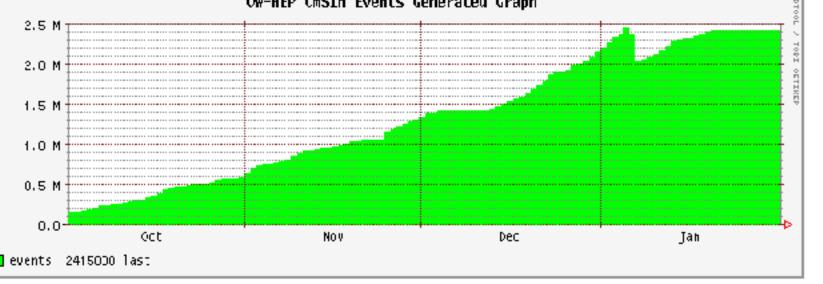
UW-HEP CMSIN Events Generated Graph

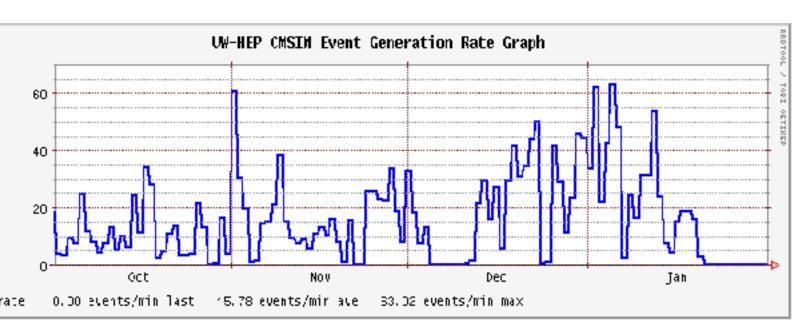
The next generation of CMS software is multi-threaded, 0 which conflicts with current checkpointing libraries. (We will use restartable jobs with local file migration.)

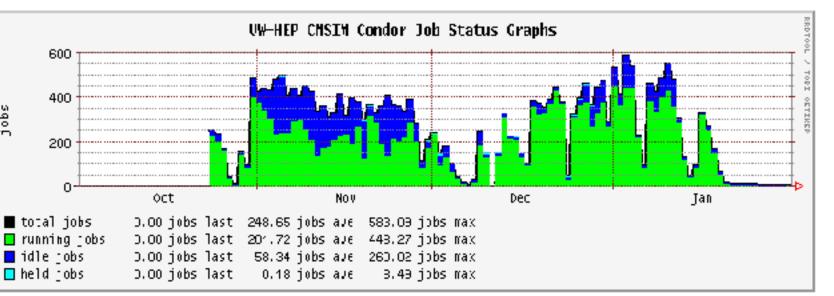
#### Results

- Over 2 million high multiplicity events simulated. 0
- Harnessed about 30 CPU-years of computing power. 0
- Each job was preempted 4 times, on the average. 0
- Checkpointing yielded additional benefit of 0 robust handling of network outages.

\* One "CPU" approximately represents a 1 GHz Pentium III with 250 MB RAM.







Remote system calls will have to be done explicitly, 0 rather than "automagically". (Experimenting with an extension to ROOT/POOL that uses Condor's remote I/O protocol, Chirp.)

Scalability and robustness was previously achieved 0 by using multiple submission machines, but this process needs to be automated.

0 Integration with Globus/Condor-G.